

HIDE N' SEEK AFTER DARK!

There are 50 Tombstones. Your opponent is hiding behind one! Find them first!

Players draft questions to focus their search efforts. Tombstones tiles are discarded to ask questions about your opponents secret locations. The Graveyard fills with tiles, reducing possible hiding spaces. Notes are written directly on the Graveyard Map.

If the heat is on, once per game players can "Vanish", changing their hiding spot. The first player to find their ghost friend wins!

Game attribute

- Logic & Deduction
- Spatial Puzzling
- Hidden Information

COMPONENTS

- 1 Graveyard Map
- 4 Ghost Boards
- 4 Dry Erase Markers
- 8 Question Tiles
- 50 Tombstone Tiles

WHAT'S SPECIAL?

- Fifty Tombstone Tiles represent the fifty locations in the Graveyard that can be searched. The chunky tombstone tiles are free-standing, like classic dominoes.
- Questions always reference the three secret Tombstones. Your hiding spot is your "Haunt". The other two are "Decoys" to mislead your opponents.
- · Each turn questions are drafted. The value of a question changes as the board state changes.
- · Clever questions can eliminate a large number of locations or be laser focused to a single location.



Question Tile



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